

The Lifeboat Game

The Hippos/Managers



The Captain

Chain of command: N+1

Personality: Patriarchal.
« Family first! »

Demand: Save women and children first. Moreover, we should save all people with young children. No orphans!

THE CEO

Chain of Command: N+7

Personality: Obsessed with profit: "business first! "

Demand: save people with a profession that allows them to pay for vacation trips often. They probably won't take the boat anymore, but the group also has airlines and holiday villages.

Head of the legal department

Chain of Command: N+3

Personality: Litigious: "Defamation! You can not prove it! "

Demand: save people who have a job that does not allow them to afford a good lawyer and give up anyone who might sue the company

Co-Head of communication department (1/2)

Chain of Command: N+3

Personality: Racist: "Let's highlight the Canadian roots of the company"

Demand: Save people living in Canada and, maybe, those with a name that sounds Anglo-Saxon or French (they could have relatives here)

Co-Head of communication department (2/2)

Chain of Command: N+3

Personality: Obsessed with beauty: "Let's highlight the beauty of our vacationers. We do not entertain the ugly! "

Demand: Save in priority people with less than 35 years old, making more than 1m70 and weighing less than 65kg. For others, it will depend if they are fit, in good shape or not!

Leader of the American branch of the company

Chain of Command: N+5

Personality: Very jealous. "Pfff, she can not even elegantly wear pumps and she's got a pair of Jimmy Choo! "

Demand: Abandon all women under 30 and everyone living in a classy city